

Articulate Storyline – 2 day course

Overview

Learn how to plan a Storyline project, create a presentation using all of the different assets and elements. Learn what all of the buttons, gizmos and gadgets do and how to use them. Work with media such as audio and video, and publish your project.

What is Storyline?

- What kinds of e-Learning courses can I create with Storyline?
- How is Storyline different than Articulate Studio?

Getting Started

- Story
- Scene
- Slide View

Building Blocks

- Using Slides
- Layers
- Triggers
- States

Getting Started with Characters

- Using Characters to Understand Triggers and States
- Editing the Character Slide with Layers
- Adding Additional Triggers to Buttons
- Layer Properties

Adding Content to Your Course

- Course Design
- Slide Design
- Illustrations: Pictures, Screenshot, Shapes, and Captions
- Media
- Video
- Flash
- Audio
- Web Object
- Timeline: Syncing Audio with Objects, Cue Points, and Synchronizing Your Audio to Objects
- Animations
- Inserting "Zoom Region" Feature

Developing Interactions

- Templates
- Interactive Objects
- Trigger
- Button
- Hotspot
- Marker
- Data Entry
- Scrolling Panel
- Mouse
- Button Set

Publishing Basics

Player Design:

- Basic Features
- Menu,
- Resources,
- Glossary,
- Colours and Effects,
- Text Labels and Settings,
- Custom Player Settings at Slide Level

Publishing Your Module:

- Publish for LMS or Articulate Online
- Reporting and Tracking
- Publishing for HTML5 and Mobile Devices